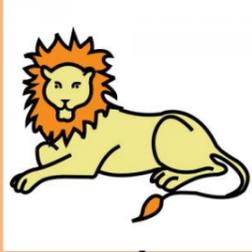
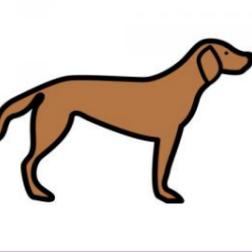
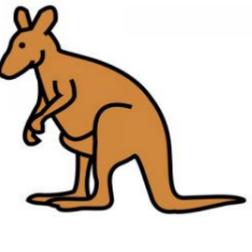
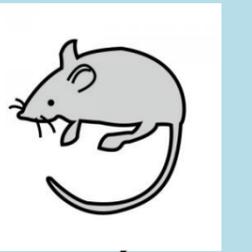
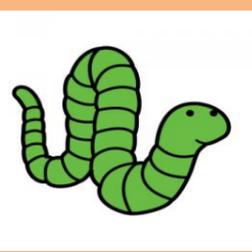
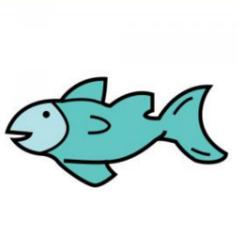
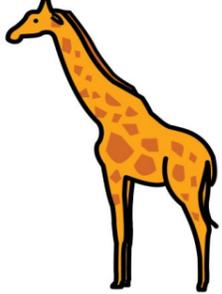
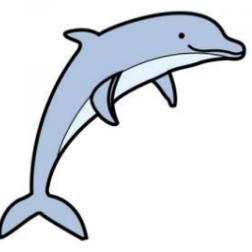
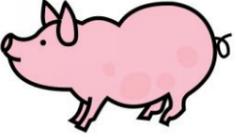
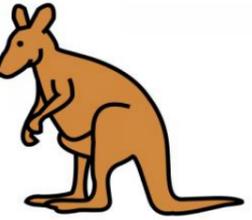
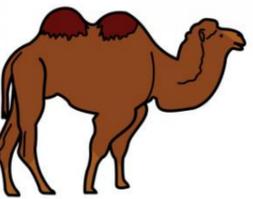
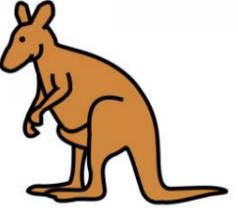
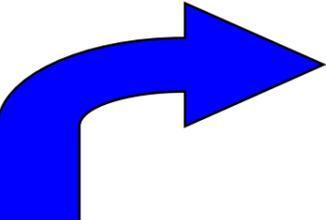
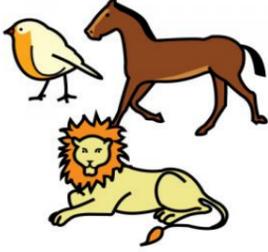
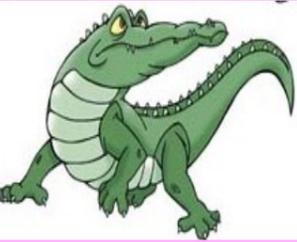
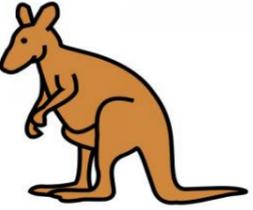
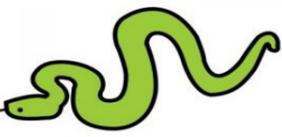
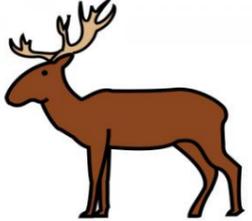
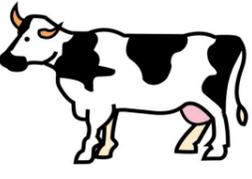
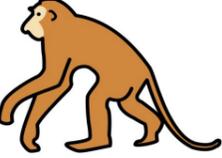
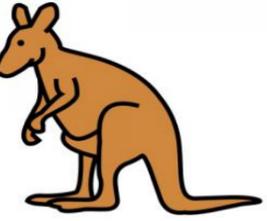
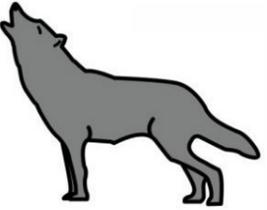
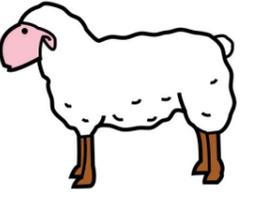
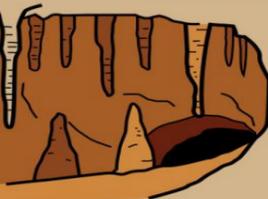
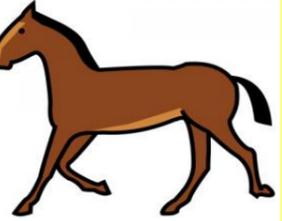
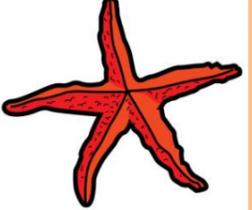
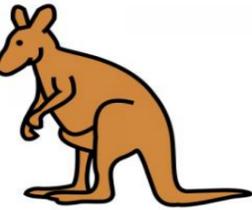
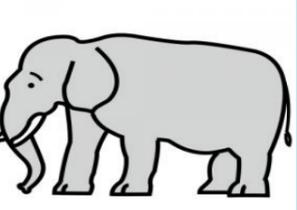
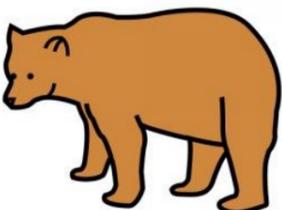
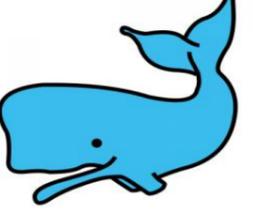
 <p>SALIDA</p>	 <p>LEÓN</p>	 <p>LORO</p>	 <p>PERRO</p>	 <p>CANGURO</p>	 <p>RATÓN</p>	 <p>GUSANO</p>	<p>Un turno dentro de la cueva</p>  <p>CUEVA</p>
 <p>PEZ</p>	 <p>PALOMA</p>	 <p>GALLO</p>	 <p>JIRAFRA</p>	 <p>DELFIN</p>	 <p>CERDO</p>	 <p>CANGURO</p>	 <p>CAMELLO</p>
 <p>CANGURO</p>	 <p>OCA DE LOS ANIMALES</p> 				 <p>COCODRILO</p>	 <p>CANGURO</p>	
 <p>ABEJA</p>	 <p>SERPIENTE</p>	 <p>CIERVO</p>	 <p>VACA</p>	 <p>MONO</p>	 <p>CANGURO</p>	 <p>LOBO</p>	 <p>OBEJA</p>
<p>Un turno dentro de la cueva</p>  <p>CUEVA</p>	 <p>CABALLO</p>	 <p>ESTRELLA DE MAR</p>	 <p>CANGURO</p>	 <p>ELEFANTE</p>	 <p>OSO</p>	 <p>RANA</p>	 <p>BALLENA</p>

Normas del juego:

- Clasificamos los animales según los colores:
 -  Son: vertebrados o invertebrados
 -  Clase de vertebrado: mamífero, ave, reptil, pez o anfibio.
 -  Son: carnívoros, herbívoros u omnívoros.
 -  Dónde viven: en la selva, el bosque, la granja, el mar o el desierto.
 -  Cómo se mueven: corren, vuelan, nadan o reptan.
 -  Nacen de huevos o nacen de la madre (son ovíparos o vivíparos).
- Si caemos en la casilla del canguro, saltamos como él, de canguro en canguro y tiramos otra vez.
- Si caemos en la casilla de la cueva, descansamos un turno dentro.

¡BUENA SUERTE!!